

## ITTSW.growlView - Bug #4

### Not recognized under Growl 1.2 beta on Snow Leopard

09/18/2009 01:41 PM - Tom Kellen

<b>Status:</b>	Resolved	<b>Start date:</b>	09/18/2009
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Joseph Spiros	<b>% Done:</b>	100%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>Description</b>			
<p>I've just upgraded to Snow Leopard and moved to the 1.2 beta of Growl to get GrowlMail working. Unfortunately this setup does not see ITTSW.growlView as an available display type. I've so come to love this display type and miss it terribly now that it's not available.</p> <p>I'm hopeful that this will be an easy fix and I'm very happy to test this for you.</p> <p>Thanks! Tom</p>			
<b>Related issues:</b>			
Blocked by ITKit - Bug #5: CoreGraphics hacks no longer function properly und...		<b>Resolved</b>	<b>12/28/2009</b>

#### Associated revisions

##### Revision 07a4c53f - 12/28/2009 02:50 PM - Joseph Spiros

GrowlITTSW now builds 32/64-bit Universal. Unfortunately, due to ITKit bug #5, GrowlITTSW bug #4 is not yet resolved as 64-bit users will not have status windows with correctly rendered text.

##### Revision 07f90614 - 08/07/2010 11:37 PM - Joseph Spiros

Bumping to version 1.0.1, which uses the latest ITKit. This resolves GrowlITTSW bug #4.

#### History

##### #1 - 09/18/2009 02:53 PM - Joseph Spiros

- Status changed from New to In Progress
- Assignee set to Joseph Spiros

I'm hoping that reconfiguring the project to build 32/64-bit universal should fix this problem. I will post an updated build soon.

##### #2 - 09/29/2009 01:12 PM - Tom Kellen

Just checking in as Growl 1.2 has been released and it does not show as a display type under the release version either.

Thanks!  
Tom

##### #3 - 12/17/2009 10:55 PM - Tom Kellen

Hey,  
Wanted to check in and see if this was going to be worked on. I sure miss it now that I'm on SnowLeopard.

Thanks!  
Tom

##### #4 - 12/29/2009 03:49 AM - Joseph Spiros

Unfortunately, simply compiling GrowlITTSW as 32/64-bit Universal does not yet fix the problem, as there is a bug in ITKit when used in 64-bit that causes problems with the text and icon rendering in the status windows. However, this problem does not exist when run in 32-bit, so a temporary fix is possible after installing the latest version of ITTSW.growlView ( $\geq 1.0.1b1$ ):

1. Open Growl preferences, and stop Growl from running.
2. Locate Growl.prefPane, which is by default installed at /Library/PreferencePanes, right click it (or hold down the Option key and click it), and choose "Show Package Contents".

3. Navigate to Contents/Resources, get info on GrowlHelperApp.app (either by right clicking, or by going to the File menu, and choosing "Get Info"), and enable the "Open in 32-bit mode" option.
4. Open Growl preferences, and start Growl up again.

**#5 - 08/07/2010 11:39 PM - Joseph Spiros**

- *Status changed from In Progress to Resolved*
- *% Done changed from 0 to 100*

Resolved by [07f90614fc21d5fc9f45af97d9e6bce86c6115b1](#). The latest version of ITTSW.growlView (>= 1.0.1) no longer has this problem.